

# **Android Programming (Android Studio)**

## **Training Duration: 5 Days**

This Android Programming (Android Studio) training aims to discuss creating Android-based smartphone device applications. Participants will learn the basics of Java-based programming using Android Studio, and will study the application life cycle.

An agency's need to make work easier certainly requires tools to support it. Applications are a tool to make work easier. In the current era, it is very popular to develop mobile-based applications, where this type of application can be used by anyone anywhere without being limited by time and space.

### **Training Participants**

- Application Developer
- Information Technology infrastructure team

#### **Benefits of Training**

- Can understand the material from the training outline
- Understand source code for android applications and their handling
- Can use Android Studio and Android Emulator
- Can create applications with practice

## OutlineTraining

- 1. Chapter 1: Introduction
- 2. Chapter 2: Setting up Android Studio IDE
  - 1. Why Android Studio?
  - 2. Project Workflow
  - 3. Java Development Kit (JDK)
  - 4. Downloading the Android Studio Package
  - 5. Installing Android Studio
  - 6. Android Software Development Kit (SDK)

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JL. Cipaganti no.95 bandung - TLP/FAX: 022.2032831 | www.inixindobdg.co.id





















- 3. Chapter 3 Application Components
  - 1. Application Basic
  - 2. Activities
  - 3. Intent
  - 4. Services
  - 5. Broadcast Receiver
  - 6. Alerts
- 4. Chapter 4 User Interface Layout
  - 1. Resource Directories and General Attributes
  - 2. Views and View Groups
  - 3. User Interface Events
  - 4. Widgets
  - 5. Menus
- 5. Chapter 5 Multimedia
  - 1. Audio
  - 2. Videos
  - 3. Graphics
- 6. Chapter 6 Networking
- 7. Chapter 7 Data Storage Methods
  - 1. SQLite Database
- 8. Chapter 8 Debugging and Realizing Apk

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